

MASTER OF SCIENCE IN ART, CULTURE, AND TECHNOLOGY

Department of Architecture (<https://catalog.mit.edu/schools/architecture-planning/architecture/#art-culture-technology-ms>)

Required Subjects		
4.387	Thesis I: Art, Culture, and Technology Theory and Criticism Colloquium	9
4.388	Thesis II: SMACT Thesis Preparation	9
4.389	Thesis III: SMACT Thesis Tutorial	9
4.390	Art, Culture, and Technology Studio	72
Select 18 units:		18
4.308	Art, Architecture, and Urbanism in Dialogue	
4.315	Advanced Workshop in Artistic Practice and Transdisciplinary Research	
4.321	Introduction to Sound Creations	
4.323	Introduction to Three-Dimensional Art Work	
4.342	Introduction to Photography and Related Media	
4.345	Advanced Photography and Related Media	
4.353	Advanced Video and Related Media	
4.355	Introduction to Video and Related Media	
4.357	Cinematic Migrations	
4.362	Performance Art Workshop	
4.369	Studio Seminar in Art and the Public Sphere	
4.374	Advanced Projects in Art, Culture, and Technology	
Elective Subjects		
Select an additional 18 units of graduate-level subjects as approved by advisor		18
Total Units		135